



# ALLEN&HEATH

◀▶ SIZE ▾ LOOP  
◀▶ MOV ▾ ACT

FX UNIT 1 | 3  
◀▶ SELECT ▾ ON

FX UNIT 2 | 4  
◀▶ SELECT ▾ ON

◀▶ SIZE ▾ LOOP  
◀▶ MOV ▾ ACT

**A**

**B**

<b>HIGH</b>	<b>FX1 1   FX3 1</b>	<b>FX2 1   FX4 1</b>	<b>HIGH</b>
<b>HIGH KILL</b>	<b>FX RST FX RST</b>	<b>FX RST FX RST</b>	<b>HIGH KILL</b>
<b>MID</b>	<b>FX1 2   FX3 2</b>	<b>FX2 2   FX4 2</b>	<b>MID</b>
<b>MID KILL</b>	<b>FX B1 FX B1</b>	<b>FX B1 FX B1</b>	<b>MID KILL</b>
<b>LOW</b> CUE MIX	<b>FX1 3   FX3 3</b>	<b>FX2 3   FX4 3</b>	<b>LOW</b> CUE LEVEL
<b>LOW KILL</b>	<b>FX B2 FX B2</b>	<b>FX B2 FX B2</b>	<b>LOW KILL</b>

VOLUME

WETIDRY



WETIDRY

WETIDRY

VOLUME

## DECK A

## DECK B

1	1 5	2	1	1 5	2
<b>IN - TEMPO + OUT 4</b>			<b>IN - TEMPO + OUT 4</b>		
2	3 6	4	2	3 6	4
<b>◀ I BEAT ◀ I BEND I ▶ BEAT I ▶</b>			<b>◀ I BEAT ◀ I BEND I ▶ BEAT I ▶</b>		
3	7		3	7	
<b>CUE:REL ◀ I CUE ▶ CUP:ABS</b>			<b>CUE:REL ◀ I CUE ▶ CUP:ABS</b>		
4	8		4	8	
<b>PLAY   KEY <sup>A</sup> CUE</b>			<b>PLAY   KEY <sup>B</sup> CUE</b>		
<b>SYNC   TAP</b>			<b>SYNC   TAP</b>		
<b>CHANNEL HOT CUES FX ASSIGN</b>			<b>SHIFT</b>		

▾ LOAD ▾

◀ SEEK ▶

TREE ◀ BROWSE ▶ LIST

▾ EXPAND ▾